

**SFSU CAMPUS RECREATION**

# **NOW HIRING**

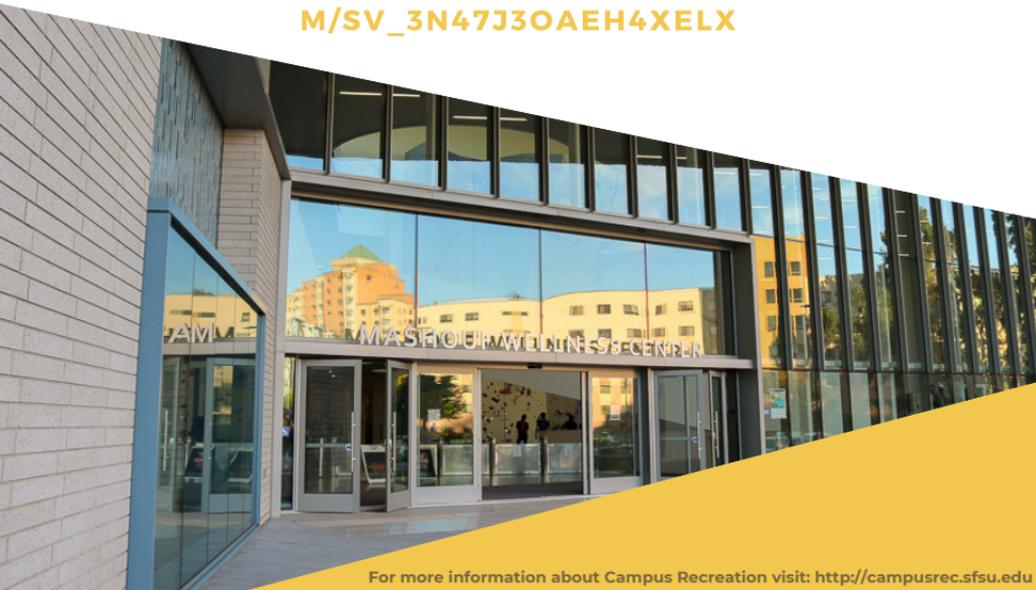
**Virtual Reality Staff**

**APPLICATION DEADLINE:  
FEBRUARY 28, 2019**

To Apply: As a department under the Dean of Students area, please complete the Common Application form below on Qualtrics. Additionally, we will ask for your cover letter and resume, and the attached Staff Availability Sheet to be filled out and uploaded as part of your application.

**Qualtrics - Common Application:**

**[HTTPS://SFSU.CO1.QUALTRICS.COM/JFE/FOR  
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## PURPOSE

The main responsibility of the Virtual Reality (VR) Staff is to provide on-site supervision and facilitation of Virtual Reality Fitness Classes. Training and knowledge of how to setup/takedown, use, and play the VR computers, equipment and games is essential to this position (training provided). Provide supervision of the VR Fitness Classes under the supervision of the Wellness Student Managers and a full-time staff professional. This position also represents the Campus Recreation Department by providing customer service, programmatic support, and other related duties.

## DUTIES AND RESPONSIBILITIES

- Lead positive energy VR fitness classes in the Small Group Coaching program for participants of varying levels of abilities, fitness, and experience
- Describe and provide participants with basic rules and instructions on navigating in-game menus.
- Develop an instructor-student relationship that will help empower and motivate a participant to work hard, want to return, and become a part of the class community.
- Educate participants and staff on safe participation during Campus Recreation activities, and enforce program policies and procedures.
- Assist with any injury or incidents while on duty, submit injury reports and report them according to protocol.
- Ensure all facility doors are unlocked and locked when needed and set-up supplies and equipment prior to classes starting, as necessary.
- Attend staff meetings and staff trainings.
- Disseminate information about Campus Recreation programs, including hours, rules, proper equipment usage, and safety.
- Report when equipment and supplies are running low or when equipment needs repair or replacement.
- Provide a professional, welcoming, and inclusive environment for staff and participants.
- Hours will vary, however students may not work more than 20 hours/week during the academic semester.

## QUALIFICATIONS

- Must have passion for VR games and fitness and willingness to share it to create a positive environment
- First Aid, CPR, AED Certified, or willing to obtain within 3 months of being hired.
- Must be a student at San Francisco State University enrolled in 6+ units, with minimum 2.0 GPA.
- Demonstrate interpersonal skills including strong communication skills, customer service skills, ability to enforce policy, and perform under pressure, and work in a team atmosphere.
- Must be able to work independently without direct supervision on a day to day basis.
- Employment may be dependent on passing a background check.